



# Year 10 Curriculum



Term/Subject	<a href="#">Religious Education</a>	<a href="#">English</a>	<a href="#">Maths</a>	<a href="#">Combined Science</a>	<a href="#">Triple Science</a>	<a href="#">French</a>	<a href="#">Spanish</a>	<a href="#">Geography</a>	<a href="#">History</a>	<a href="#">Physical Education</a>	<a href="#">Computer Science</a>
Autumn Term First half	The Origins and Structure of the Bible	Modern Play - An Inspector Calls	Congruence, similarity & enlargement, Trigonometry	<b>Biology:</b> CB3 & CB4 <b>Chemistry:</b> CC8 & CC9	<b>Biology:</b> SB2e, SB2f, SP2h, SB5f, SB5g, SB5h, SB5k, SB5l, SB3 <b>Chemistry:</b> SC8, SC9, SC11, SC10	Identity and relationship with others	Healthy living and lifestyle/ Education and work	Changing environments- Coasts including Walton on the Naze trip	Anglo-Saxon and Norman England (Paper 2)	<b>WJEC- S&amp;C</b> Unit 2- (Theory) Understanding factors affecting sporting performance Unit 2- (Practical) Understand how to measure sporting performance <b>Core PE</b> Games, fitness activities	OCR 9-1 GCSE computer science J277 –  1.2.3 Units & 1.2.4 Data storage (Representation) & 1.2.5 Compression
Autumn Term Second half	Incarnation	19 <sup>th</sup> Century novel - Jekyll and Hyde	Representing solutions of equations & inequalities, Simultaneous equations	<b>Physics:</b> CP6, CP1, CP2 <a href="#">Click for details</a>	<b>Physics:</b> SP4d, SP4e, SP4f, SP4g, SP5a, SP5b, SP5c, SP5g, SP6 <a href="#">Click for details</a>	Media and technology	Education and work/Culture	Changing places, Changing economies- Global Cities	Anglo-Saxon and Norman England (Paper 2)	<b>WJEC- S&amp;C</b> Unit 2-(Theory) How to improve sporting performance Unit 2- (Assignment) <b>Core PE</b> Games, fitness activities	1.1 Systems architecture  1.2 Memory and storage
Spring Term First half	Triune God	Shakespeare play - Macbeth	Angles & Bearings, Working with Circles, Vectors	<b>Biology:</b> Complete CB4, CB6 <b>Chemistry:</b> CC11, CC10 & CC12	<b>Biology:</b> SB4, SP6 <b>Chemistry:</b> SC18, SC19, SC12/15, SC13	Free time activities	Free time activities	Environmental Challenges- Water Security	Crime and Punishment (Paper 1)	<b>WJEC- S&amp;C</b> Unit 3-(Practical) Planning and leading sessions <b>Core PE</b> Games, fitness activities	1.5 Systems software  1.3 Computer networks, connections and protocols
Spring Term Second half	Redemption	Shakespeare play - Macbeth	Ratios & fractions, Percentages & interest, Probability	<b>Physics:</b> CP2, CP13, CP7, CP8 <a href="#">Click for details</a>	<b>Physics:</b> SP1, SP2, SP7 <a href="#">Click for details</a>	Customs, festivals and celebrations	Free time activities	Fieldwork	Crime and Punishment (Paper 1)	<b>WJEC-S&amp;C</b> Unit 3-(Practical) Teaching different year groups <b>Core PE</b> Games, fitness activities	1.4 Network security  1.6 Ethical, legal, cultural and environmental impacts of digital technology  Practice paper 1
Summer Term First half	Church and the Kingdom of God	Introduction to Language Paper 1 and Anthology Poetry	Collecting, representing and interpreting data, non-calculator methods	<b>Biology:</b> CB9 <b>Chemistry:</b> CC13 & CC14	<b>Biology:</b> Complete SB6 <b>Chemistry:</b> SC16, SC17 & SC20	Healthy living and lifestyle	Customs, festivals and celebrations	Changing places, changing economies- Urban/rural, leisure	Crime and Punishment (Paper 1)	<b>WJEC-S&amp;C</b> Unit 1-(Theory and practical) Body systems <b>Core PE</b> Games, fitness activities	2.1 Algorithms  2.2 Programming fundamentals part 1  Y10 PPES – MOCK PAPER
Summer Term Second half	Eschatology	GCSE speaking and listening NEA	Types of number & sequences, Indices & roots, Manipulating expressions	<b>Physics:</b> CP9 <a href="#">Click for details</a>	<b>Physics:</b> SP8, SP9 & SP10 <a href="#">Click for details</a>	Education and work	Celebrity Culture	Changing places, Changing economies- Development	The American West (Paper 2)	<b>WJEC-S&amp;C</b> Unit 1- (Theory and practical) Response to exercise <b>Core PE</b> Games, fitness activities	2.2 Programming fundamentals part 2

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	<u>Business Studies</u>	<u>Technology</u>	<u>Art &amp; Design</u>	<u>Music</u>	<u>Drama</u>
Autumn Term First half	1.2 Spotting a business opportunity	<b>Design &amp; Technology</b> Soma Cube Project Box project Lighting Project Practice NEA project NEA	Structures 2D: Contextual and practical response to artist exploring Line and Tone	AOS 3 – Music for stage and screen. Star Wars analysis solo performance intro	Practitioners Theatre styles
Autumn Term Second half	1.3 A business idea in practice	<b>Graphic Communication</b>  Introduction to Graphics – skills based mini projects Illustrated text project Packaging Design project Self-portrait project	Structures 2D: Contextual and practical response to artist exploring colour.	AOS 3 – Music for stage and screen. Wicked analysis. Ensemble performance intro	Response to a text An inspector Calls
Spring Term First half	1.4 Making the business effective	<b>Textile Design</b>  Texture Project Mini construction projects Pattern and Print Project Bisa Butler project Component 1: Personal Project	Structures 2D: Painting skills Drawing, painting, mixed media approaches to plan for Outcome 1	AOS 4 – Fusions Afro Celt Sound System analysis. Composition	Monologues and Duologues Performance of a text
Spring Term Second half	1.5 External influences on business	<b>Food preparation &amp; Nutrition</b>  Food Preparation, Nutrition and fruit and vegetables, Macronutrients: Starchy carbohydrates and cake making NEA1 practice Proteins Macronutrients: Fats, Dairy and Sugars NEA2 Practice	Structures 2D: Realisation of Outcome 1	AOS 4 – Fusions Samba Em Preludio analysis. Composition	<b>Component 1</b> Preparation – response to stimulus
Summer Term First half	Theme 1 overview		Structures 3D: Approaches to clay and sculpture	AOS 2 – Vocal Music. Killer Queen analysis. Purcell analysis. Revision.	<b>Component 1</b> Rehearsal
Summer Term Second half	2.1 Growing the business		Structures 3D: Model making, planning in 3D	AOS 2 – Vocal Music. Killer Queen analysis. Purcell analysis. Revision.	<b>Component 1</b> Performance and evaluation